

McLean Youth Soccer Recreational League Rules					
	U4/5	U6-U8	U9/10	U11/12	U13-19
BALL SIZE	#3		#4		#5
NO. OF PLAYERS (ON THE FIELD)	N/A – class style – no games	4 v 4	7 v 7	9 v 9	11 v 11
ROSTER MAX	N/A	12	12	U11(16); U12(20)	U13-14 (22); U16-19 (25)
GOALKEEPER	N/A	No	Yes (maximum 1 half of play)		Yes
MATCH SETUP (GOALS)	N/A – no games	Two 4 v 4 matches play simultaneously to 3' x 4' goals	7 v 7 to 6.5' x 12' goals	9 v 9 to 6.5' x 18' or 7' x 21' goals	11 v 11 to 18' x 24' goals
SUBSTITUTIONS	N/A	Anytime	On a throw-in – with permission of the referee		FIFA – with permission of the referee
EQUIPMENT	Shin guards mandatory				
REFEREES	None	None	Center only		Center & 2 Asst. Refs
DURATION OF GAME	45 min class	4 x 10 min quarters	2 x 25 min halves	2 x 30 min halves	2 x 35 min halves (U13-14); 2 x 40 min

					halves (U16-19)
START OF PLAY	N/A	Coaches roll in	Home team	FIFA*	
BALL IN & OUT	Ball must wholly cross the line				
SCORING	N/A	No scores kept		Scores & standings kept	
OFFSIDE	N/A	No offsides	Build out line**	FIFA*	
FOULS & MISCONDUCT	N/A	Substitute players		FIFA*	
FREE KICK	N/A	No free kicks	FIFA*		
PENALTY KICK	N/A	No penalty kicks	FIFA*		
THROW-IN	N/A	Coach rolls in	FIFA (retries allowed)	FIFA*	
GOAL/CORNER KICK	N/A	Coach rolls in	FIFA (goal kicks at top of penalty box)	FIFA*	
HEADING	N/A	Not allowed	No (indirect free kick if header occurs)		Yes
PLAY DOWN (LARGE GOAL DIFFERENTIAL)	N/A	Coach manages	Yes (take away one player for each goal scored after 4)		N/A

***PLEASE READ THE ABOVE MATRIX CAREFULLY AS THERE ARE SOME ADJUSTMENTS TO THE FIFA RULES AT TIMES, BUT IN GENERAL:**

- FIFA refers to FIFA rules in the table
- For U9-12 we follow FIFA's rules as adjusted for small-sided play
- For U13-U19 we follow standard FIFA rules (with modifications made by SFL)

[FIFA Laws of the Games](#)

[SFL Rules of the Game \(for Spring 2020\)](#)

[US Youth Soccer Rules of Play](#)

[Small-Sided Game Rules \(last adjusted in 2017\)](#)

[Build-Out Line Explanation](#)

BUILD OUT LINE DIAGRAM (FOR 7 v 7 – U9/10 ONLY)

